Auditory System

Slides adapted from
Rutgers University
(http://qneuro.rutgers.edu)
and
Imperial college
(http://www.doc.ic.ac.uk/~phwl/teaching/mm/Index.html)
Sound: vibratory energy caused by movement of physical objects

- Rate of vibration is called **frequency**
  - What we hear is **pitch** (high or low)
  - We hear 20-20,000 Hz (cycles/sec)
- Size (intensity) of vibration is **amplitude**
  - What we experience is loudness
  - Measured in **decibels** (dB) (too loud too long = hearing loss)
Intensity

- Doubling the ratio of signal intensities adds 3 dB as
  \[ \log_2 = 0.301 \]
- Halving the ratio of signal intensities subtracts 3 dB
- Multiplying the ratio by 10 adds 10 dB

\[ \text{dB} = 10 \log \left( \frac{\text{Intensity}_1}{\text{Intensity}_2} \right) \]
**Frequency** -

The number of sound pulses that travel past a fixed point within a second. A is a lower frequency sound than B. Unit is Hz.

**Speed of Sound** -
How fast sound pulse travels. All sound travels at the same speed in a given medium. In air, the speed of sound is 344 m/S.

**Pitch.** This is perception. A high frequency sound is heard as a high pitch.

<table>
<thead>
<tr>
<th>Species</th>
<th>Frequency Range</th>
</tr>
</thead>
<tbody>
<tr>
<td>Humans</td>
<td>20 - 20,000 Hz</td>
</tr>
<tr>
<td>Bats</td>
<td>100,000 Hz</td>
</tr>
</tbody>
</table>
Any sound can be broken down into component frequencies

The word “butter”
Auditory Response Area

Hearing occurs between the *hearing threshold* or *audibility curve* (at bottom) and the *threshold for pain* (at top).

Tones below the audibility curve cannot be heard.

Note that a 10 dB tone of low or very high frequency cannot be heard.

*intensity is not loudness*

Equal Loudness curves indicate tones of different frequency that appear same in loudness to a 40 dB tone at 1000 Hz (see C)

The Ear

- auricle
- malleus
- incus
- scala vestibuli
- scala tympani
- oval window
- external auditory canal
- tympanic membrane
- stapes
- round window
- organ of Corti
- basilar membrane
- cochlea

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The outer ear collects sound waves from the environment
⇒ ear drum => middle ear bones fluid filled cochlea
⇒ 12,000 nerve cells that form the cochlear nerve.
⇒ Each nerve cell only responds to a narrow range of audio frequencies, making the ear a frequency spectrum analyzer.
Structures of the ear

The *pinnae* help collect the sound, but are also somewhat directionally sensitive (much more so in dogs, bats and other animals).

The ear canal actually amplifies frequencies of 2000-5000 Hz due to *resonance*.

The middle ear is filled with air through the *Eustachian tubes* which open in the throat.

The *ossicles* of the middle ear amplify the pressure waves through lever action and by concentration (the oval window is 15x smaller than the eardrum).

Tiny muscles on these bones reflexively contract in response to very high pressures, preventing cochlear damage.
Fluid Constituents of Cochlear Chambers

Perilymph has a similar ionic constituents to the extracellular fluid. High concentration of sodium and low concentrations of Potassium and Chloride.

Endolymph has ionic concentrations similar to intracellular fluid. High concentrations of Potassium and Chloride.
Organ of Corti

- Tectorial membrane
- Inner hair cell
- Cilia
- Outer hair cell
- Scala tympani
- Auditory nerve fibers
- Basilar membrane
Arrays of Inner Ear Hair Cells

The hair cells of the organ of Corti are arranged in four rows along the length of the basilar membrane.

There may be 16,000 - 20,000 such cells (about 3000 inner hair cells, with 40-60 cilia each)

source: http://hyperphysics.phy-astr.gsu.edu/hbase/sound/corti.html#c3

• The outer hair cells are more numerous than inner hair cells, but they do not send a larger electrical response to the auditory cortex;
  – there are often 100-120 cilia per outer hair cell, arranges in rows of V-formations; only the tallest cilia extend into the tectorial membrane
• The function of the outer cells seems to be to amplify and sharpen basilar membrane vibration through an efferent-guided motile response that pushes and pulls against it
Hair cell

- A light microscopic image of a hair cell isolated from tissues normally surrounding it.

- This hair cell is about 30 µm long; the hair bundle is about 5 µm wide.

- Hair cells convert mechanical energy into an electrical energy through ion channels which open and close in sync with sound vibrations.

• This slide from (A.J. Hudspeth, Science, 230:745-752, 1985)
Tip Links

- Shorter cilia are attached to their longer neighbors by tip links
  - Made of actin, like cilia themselves
- Without bending, the ion gate “trapdoor” is open about 20% of the time.
  - Inward flow of ions is matched by outward flow of ions, maintaining resting potential (no transmitter release)
- When cilia are bent (due to endolymph flow or membrane shearing), relatively more positively charged ions can enter, causing depolarization, which results in turn in neurotransmitter release
Transducing Protein for Hearing

- TRPA1 (transient receptor potential), a mechanically-gated protein channel for ions, responds 1,000 times faster than the opening of similar channels in the eye in response to light.

- The same protein was known to be involved in pungent odor transduction (mustard, cinnamon, wasabi) and for painful cold.

• D. Corey et al, *Nature*, Dec 2004
Cochlear Representation of Sound

- **Frequency Theory**
  - Membrane vibrates at frequency of Sound source

- **Place Theory**
  - High Frequency sounds cause vibration near oval window
  - Low frequency sounds cause vibration near helicotrema
Different parts of the basilar membrane respond most to different frequencies: high frequency at base; low frequency at apex.
There is a **tonotopic** map of frequencies to different locations in the cochlea. This tonotopic mapping continues in the auditory cortex.

- The basilar membrane responds to complex tones by responding to the individual composite tones of which it is composed.
  - The complex wave (middle) is composed of three frequencies, each of which has its own reaction in the basilar membrane.
Actual Response to high frequency

Passive Response

Passive response caused by mechanical properties of membranes (e.g. width)

Active Response is caused by outer hair cells, which inject energy back into vibration of cochlear membranes
Motile Response

- Basilar membrane movement is less in cadavers than in living organisms. Why?
  - Also, destroying outer cells reduces response of inner cells
- Outer hair cells move (tilt slightly and change length) in response to sound (frequency specific).
- The movement pushes on the basilar membrane which amplifies and sharpens its response a given location along the membrane.

Variations in length and thickness of basilar membrane are insufficient to account for precise frequency tuning. Response is active, increasing size of wave motion in membrane.

Efferent inputs into cochlea actually produce sound: *otoacoustic emissions* (some over 20 dB)

Some sounds spontaneous; others contralateral
Type I spiral ganglion neurons (95% of the ganglion neurons) contact a single inner hair cells (each hair cell may contact 5 to 100 separate axons). As a result.

Type II small, unmyelinated spiral neurons branch to connect about ten outer hair cells, generally in the same row.
Single Fiber Tuning Curve

△ Characteristic frequency (tip)
△ Tail
△ Difference in slope between the low frequency and high frequency sides
△ Shaded area is the response area
Phase-locking

Response to Low Frequency tones
Inter-spike Intervals

Response to High Frequency tones > 5kHz
Random intervals
Summary

• Cochlea: frequency analysis
• Converts it to current that goes into the brain