# Practicum: Networks, Basic HTML

Week 2
LBSC 690
Information Technology

#### **Muddiest Points**

- Bytes, nanos, gigas, Hz, ...
- The memory hierarchy
- Why disks scatter things around
- RAID arrays
- The term project

## Goals for Today

Understand how bits get from here to there

• Learn to move files to a "Web server"

Use those skills to make a Web page

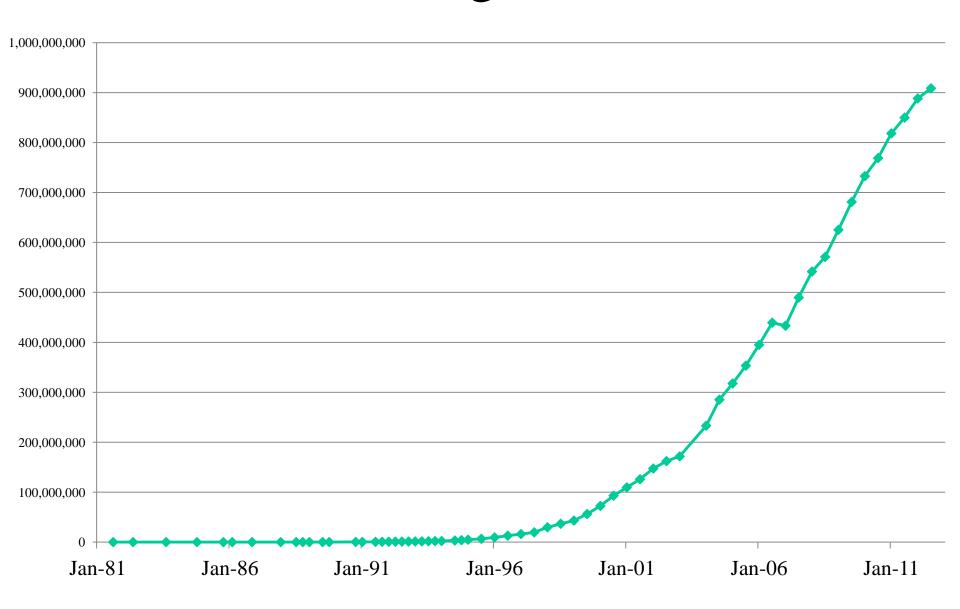
## The Internet

- Global collection of <u>public</u> "IP" networks
  - Private networks are often called "intranets"
- Independent
  - Each organization maintains its own network
- Cooperating
  - Internet Protocol (IP) address blocks
  - Domain names
  - World-Wide Web Consortium (W3C)
  - Computer Emergency Response Team (CERT)

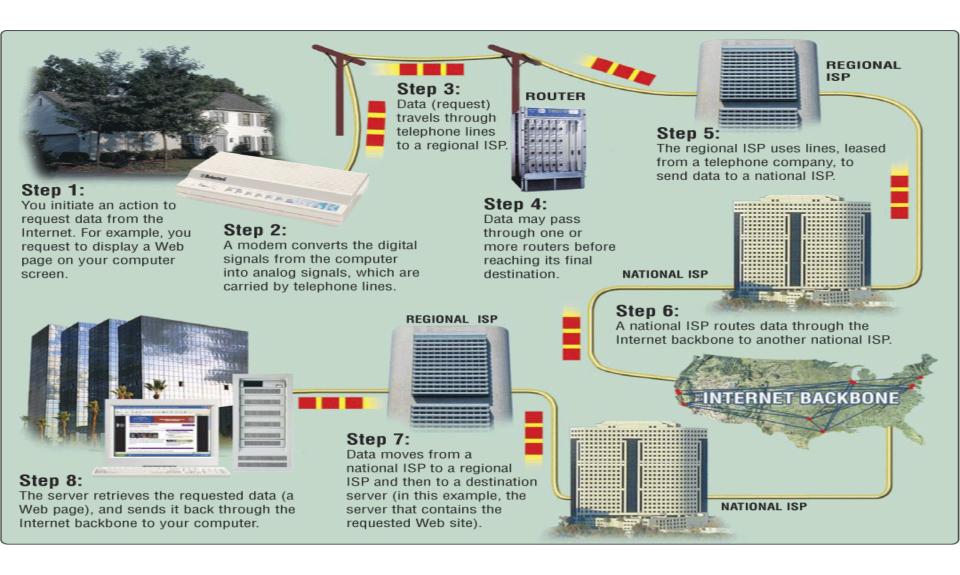
## A Short History of the Internet

- 1969: Origins in government research
  - Advanced Research Projects Agency (ARPAnet)
  - Key standards: UDP, TCP, DNS
- 1983: Design adopted by other agencies
  - Created a need for inter-network connections
  - Key standards: IP
- 1991: World-Wide Web added point-and-click
  - Now 908 million Internet "hosts" (July 2012)
  - Key standards: HTTP, URL, HTML, XML

# What Changed in 1994?



## Overview



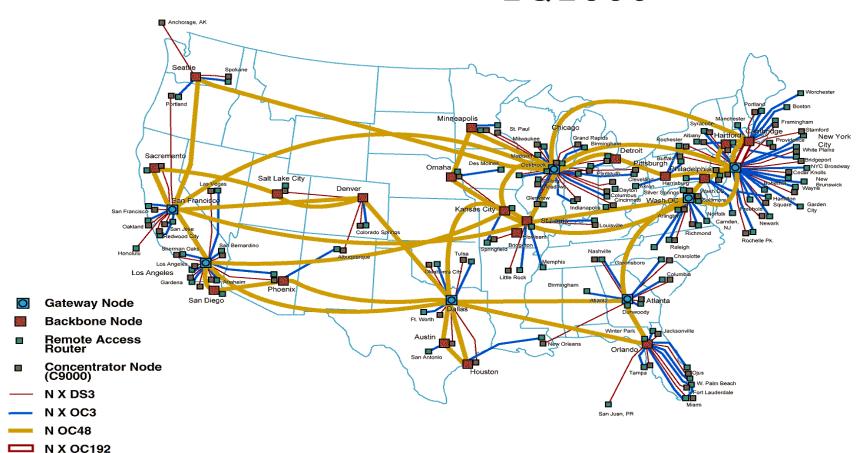
# Types of Digital Channels

- "Backbone"
  - Microwave
  - Satellite
  - Fiber

- "Last mile" wired
  - Telephone modem
  - ADSL
  - Cable modem
  - Fiber
- "Last mile" wireless
  - Wi-Fi (IEEE 802.11)
  - GSM



# AT&T IP BACKBONE NETWORK 2Q2000



Note: map is not to scale.

# Thinking About Speed

- Two parts of moving data from here to there:
  - Getting the first bit there
  - Getting everything there
- Fundamentally, there's no difference:
  - Moving data from the processor to RAM
  - Saving a file to disk
  - Downloading music from a server in China

### Some Definitions

#### Latency

The amount of **time** it takes data to travel from source to destination

#### Bandwidth

The amount of data that can be transmitted in a fixed amount of **time**

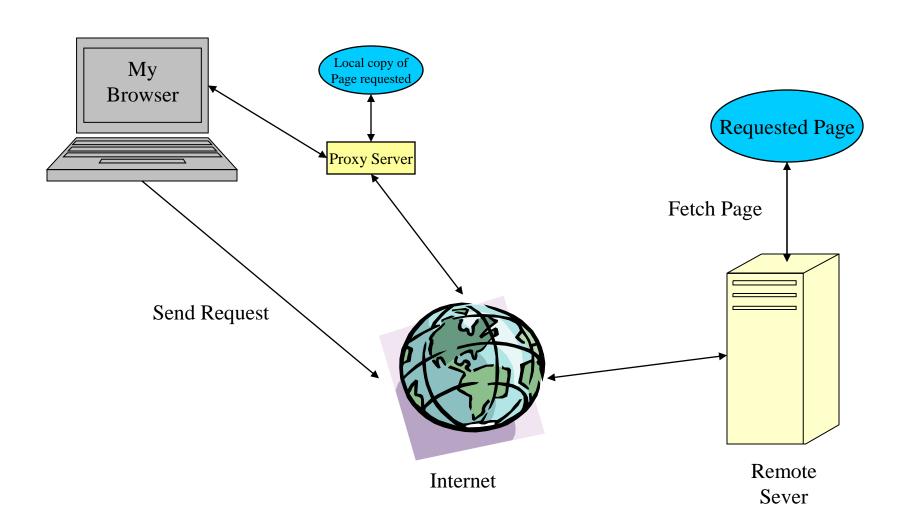
### Internet ≠ Web

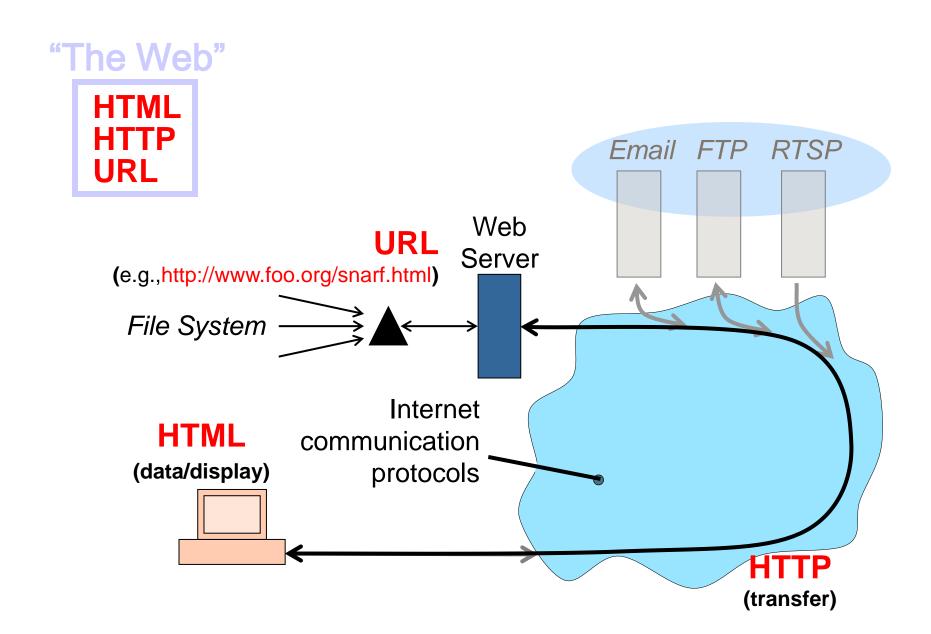
• Internet: collection of global networks

• Web: way of managing information exchange

- There are many other uses for the Internet
  - File transfer (FTP)
  - Email (SMTP, POP, IMAP)

## The World-Wide Web





### Web Standards

- HTML
  - How to write and interpret the information
- URL
  - Where to find it
- HTTP
  - How to get it

## Types of Internet "Nodes"

- Hosts
  - Computers that use the network to do something
- Routers
  - Specialized computers that route packets
- Gateway
  - Routers that connect two networks
- Firewall
  - Gateways that pass packets selectively

#### IP Address

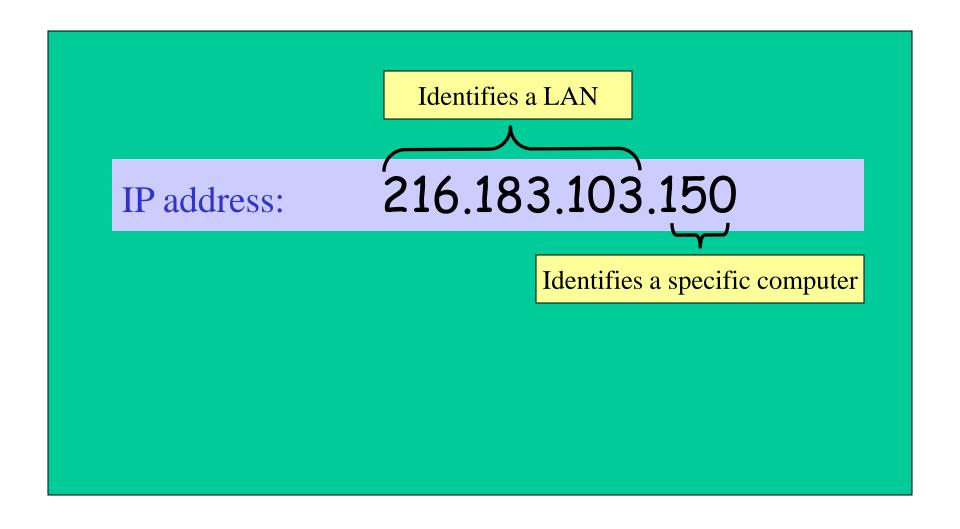
• Every host (and every router) is identified by an "Internet Protocol" (IP) address

• 32 bit number, divided into four "octets"

128.8.11.33 216.239.39.99 199.181.132.250

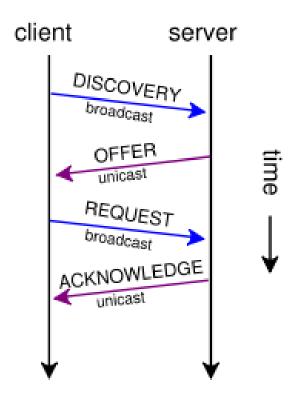
Example: point your browser at "http://66.249.93.99/"

## An Internet Protocol (IP) Address



## Dynamic IP Addresses

• Dynamic Host Configuration Protocol (DHCP)

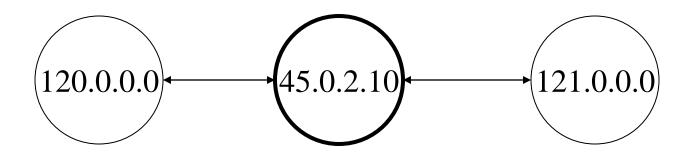


# Hands-on: Learn About Your IP Address

- Find your IP address
  - Bring up a command window
    - In Windows, type "cmd" in the search box!
  - Type "ipconfig /all" (and press enter)
- See who "owns" that address
  - Use http://remote.12dt.com/
- See where in the world it (probably) is
  - http://www.geobytes.com/ipLocator.htm

# Routing Tables

IP Prefix	Next Router	<b>Estimated Delay</b>
216.141.xxx.xxx	120.0.0.0	18 ms
216.xxx.xxx	121.0.0.0	34 ms
101.42.224.xxx	120.0.0.0	21 ms
XXX.XXX.XXX	121.0.0.0	250 ms



#### TraceRoute

- See how packets get from South Africa to you
  - http://services.truteq.com/

- Look at the same data visually
  - http://visualroute.visualware.com/

## Domain Name Service (DNS)

- "Domain names" improve usability
  - Easier to remember than IP addresses
  - Written like a postal address: specific-to-general

- Each "name server" knows one level of names
  - "Top level" name servers know .edu, .com, .mil, ...
  - .edu name server knows umd, umbc, stanford, ...
  - .umd.edu name server knows wam, ischool, ttclass, ...
  - .wam.umd.edu name server knows rac1, rac2, ...

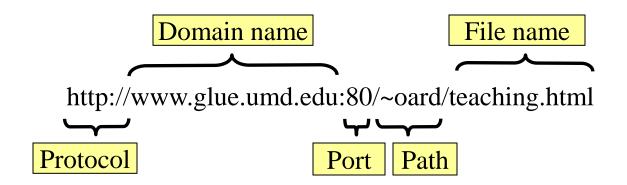
### IP Addresses and Domain Names

IP address: 128.8.10.142

Domain Name: wam.umd.edu

## Uniform Resource Locator (URL)

Uniquely identify Web pages



#### **Ports**

- Well-known ports
  - 22 Secure Shell (for SSH and SFTP)
  - 25 Simple Mail Transfer Protocol (SMTP)
  - 53 Domain Name System (DNS)
  - 68 Dynamic Host Configuration Protocol (DHCP)
  - 80 Hypertext Transfer Protocol (HTTP)
  - 143 Internet Message Access Protocol (IMAP)
  - 554 Real-Time Streaming Protolol (RTSP)
- Registered Ports
  - 8080 HTTP server run by ordinary users
- Ephemeral Ports

## Port Mapping

- Internet Service providers lease one IP address
  - But home networks may contain many machines
- Network Address Translation (NAT)
  - Each internal machine gets a private IP address
  - Ports on internal machines are mapped both ways
- Port forwarding
  - Permits public server to run in the local network

#### Paths

- Specify location of files on a hard drive
- Folder metaphor
  - Hierarchically nested directories
     /afs/wam.umd.edu/home/wam/j/i/jimmylin/home
     C:\Documents and Settings\Jimmy Lin\My Documents
  - Absolute vs. relative paths

```
../pub
..\Desktop
~/oard
```

# Hands On: The Directory Tree

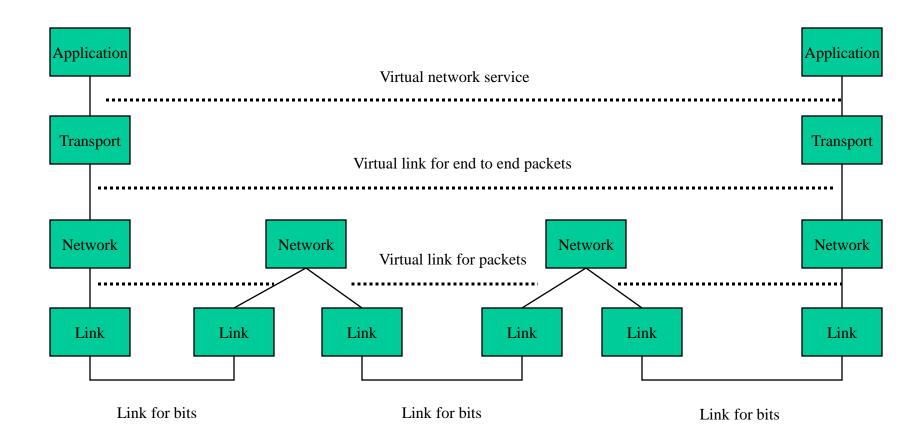
• First, use Windows Explorer to visually explore the directory tree

- Now launch a "shell" (type cmd in search box)
  - "c:" takes you to Drive C
  - "dir" lists the present "directory"
  - "cd WINDOWS" takes you "down" to the WINDOWS directory
  - cd .. takes you "up" in the tree

### The TCP/IP "Protocol Stack"

- Link layer moves bits
  - Ethernet, cable modem, DSL
- Network layer moves packets
  - <u>IP</u>
- Transport layer provides services to applications
  - UDP, <u>TCP</u>
- Application layer uses those services
  - DNS, SFTP, SSH, ...

# TCP/IP layer architecture



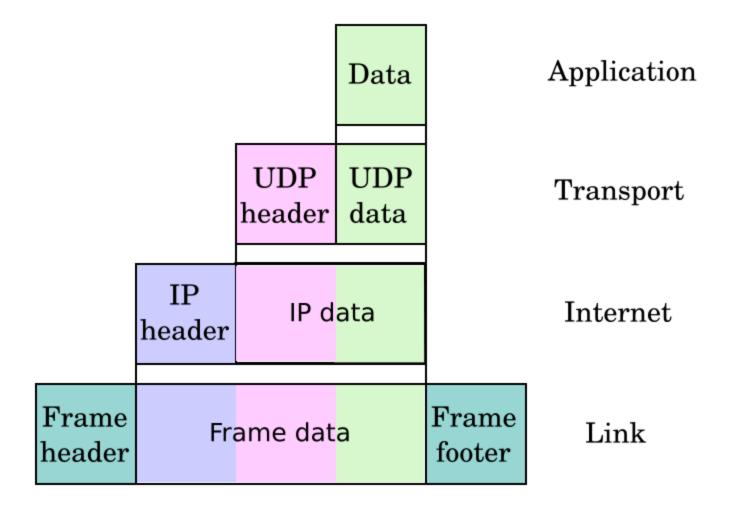
## Transmission Control Protocol (TCP)

- Built on the network-layer version of UDP
- Guarantees delivery all data
  - Retransmits missing data
- Guarantees data will be delivered in order
  - "Buffers" subsequent packets if necessary
- No guarantee of delivery time
  - Long delays may occur without warning

## User Datagram Protocol (UDP)

- The Internet's basic transport service
  - Sends every packet immediately
  - Passes received packets to the application
- No delivery guarantee
  - Collisions can result in packet loss
- Example: sending clicks on web browser

#### UDP/IP Protocol Stack



## HyperText Transfer Protocol (HTTP)

#### Send request

GET /path/file.html HTTP/1.0

From: someuser@jmarshall.com

User-Agent: HTTPTool/1.0

#### • Server response

HTTP/1.0 200 OK

Date: Fri, 31 Dec 1999 23:59:59 GMT

Content-Type: text/html

Content-Length: 1354

<a href="https://www.nilennium!</h1>...</a> <a href="https://www.nilennium!</h1>...</a> <a href="https://www.nilennium!</h1>...</a> <a href="https://www.nilennium!</h1>...</a> <a href="https://www.nilennium!</a> <a href="https://www.nilennium!">https://www.nilennium!</a> <a href="https://www.nilennium!">h

## File Transfer Program (FTP)

- Used to move files between machines
  - Upload (put) moves from client to server
  - Download (get) moves files from server to client
- Both visual and command line interfaces available
- Normally requires an account on the server
  - Userid "anonymous" provides public access

# Hands On: Graphical Secure FTP

- SFTP to "terpconnect.umd.edu"
- Change directory to "/pub/USERID"
- Upload or download files
- You can see these files at: http://terpconnect.umd.edu/~USERID/

#### Network Abuse

- Flooding
  - Excessive activity, intended to prevent valid activity
- Worms
  - Like a virus, but self-propagating
- Sniffing
  - Monitoring network traffic (e.g., for passwords)

## Encryption

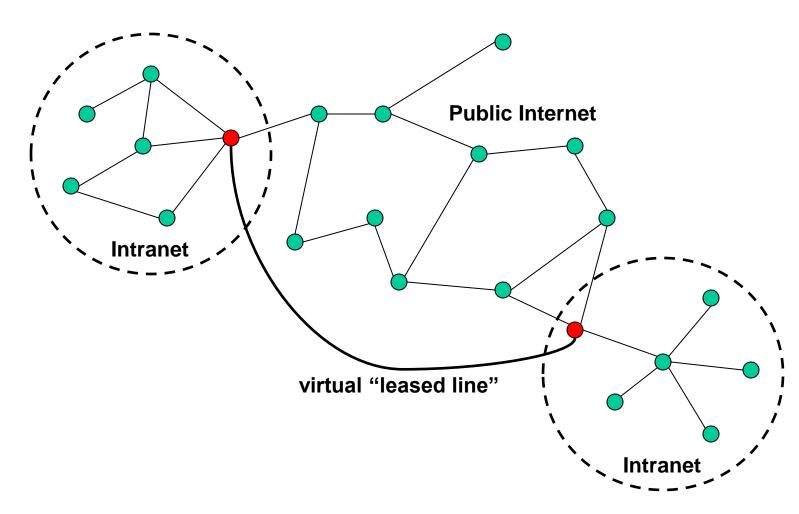
- Secret-key systems (e.g., DES)
  - Use the same key to encrypt and decrypt
- Public-key systems (e.g., PGP)
  - Public key: open, for encryption
  - Private key: secret, for decryption
- Digital signatures
  - Encrypt with private key, decrypt with public key

#### **Encrypted Standards**

- Secure Shell (SSH)
  - Replaces Telnet
- Secure FTP (SFTP)/Secure Copy (SCP)
  - Replaces FTP
- Secure HTTP (HTTPS)
  - Used for financial and other private data
- Wired Equivalent Protocol (WEP)
  - Used on wireless networks
- Virtual Private Network (VPN)
  - Not really a "standard"

#### Virtual Private Networks

a secure private network over the public Internet



# HyperText Markup Language (HTML)

• Simple document structure language for Web

- Advantages
  - Adapts easily to different display capabilities
  - Widely available display software (browsers)
- Disadvantages
  - Does not directly control layout

#### "Hello World" HTML, This is the header

```
<html>
<head>
<title>Hello World!</title>
'</head>
<body>
Hello world! This is my first webpage!
</body>
</html>
```

This is the actual content of the HTML document

# Hands On: Learning HTML From Examples

- Use Internet Explorer to find a page you like
  - http://www.glue.umd.edu/~oard
- On the "Page" menu select "View Source" (in IE7)
  - Opens a notepad window with the source
- Compare HTML source with the Web page
  - Observe how each effect is achieved

## Hands On: "Adopt" a Web Page

- Modify the HTML source using notepad
  - For example, change the page to yours
- Save the HTML source somewhere
  - In the "File" menu, select "Save As"
  - Put the name in quotes (e.g., "test.html")
- FTP it to your ../pub directory on terpconnect
- View it
  - http://www.wam.umd.edu/~(yourlogin)/test.html

## Tips

- Edit files on your own machine
  - Upload when you're happy
- Save early, save often, just save!
- Reload browser to see changes
- File naming
  - Don't use spaces
  - Punctuation matters

#### HTML Document Structure

- "Tags" mark structure
  - <html>a document</html>
  - an ordered list
  - <i>something in italics</i></i>
- Tag name in angle brackets <>
  - Not case sensitive
- Open/Close pairs
  - Close tag is sometimes optional (if unambiguous)

# Logical Structure Tags

- Head
  - Title
- Body
  - Headers: <h1> <h2> <h3> <h4> <h5>
  - Lists: , (can be nested)
  - Paragraphs:
  - Definitions: <dt><dd>
  - Tables:
  - Role: <cite>, <address>, <strong>, …

# Physical Structure Tags

- Font
  - Typeface: <font face="Arial"></font>
  - Size: <font size="+1"></font>
  - Color: <font color="990000"></font>
    - http://webmonkey.wired.com/webmonkey/reference /color\_codes/Emphasis
  - − Bold: <b></b>
  - − Italics: <i></i></i>

# (Hyper)Links

#### index.html

```
<html>
<head>
<title>Hello World!</title>
</head>
<body>
Hello world! This is my first webpage!
Click <a href="test.html">here</a> for another page.
</body>
</html>
```

#### test.html

```
<html>
<head>
<title>Another page</title>
</head>
<body>
This is another page.
</body>
</html>
```

## Hypertext "Anchors"

- Internal anchors: somewhere on the same page
  - <a href="#students"> Students</a>
    - Links to: <a name="students">Student Information</a>
- External anchors: to another page
  - <a href="http://www.clis.umd.edu">CLIS</a>
  - <a href="http://www.clis.umd.edu#students">CLIS students</a></a>
- URL may be complete, or relative to current page
  - <a href="video/week2.rm">2</a></a>
- File name part of URL is case sensitive (on Unix servers)
  - Protocol and domain name are not case sensitive

### **Images**

- <img src="URL"> or <img src="path/file">
  - <img src="http://www.clis.umd.edu/IMAGES/head.gif">
  - SRC: can be url or path/file
  - ALT: a text string
  - ALIGN: position of the image
  - WIDTH and HEIGHT: size of the image
- Can use as anchor:
  - <a href=URL><img src=URL2></a>
- Example:
  - http://www.umiacs.umd.edu/~daqingd/Image-Alignment.html

#### **Tables**

the <math> toe <math>

# Table Example

```
<caption align="right">The caption</caption>
  Header1 
    Header2
 first row, first item 
    first row, second item
 second row, first item
    second row, second item
```

See also: http://www.umiacs.umd.edu/~daqingd/Simple-Table.html

#### Before You Go

On a sheet of paper, answer the following (ungraded) question (no names, please):

What was the muddiest point in today's class?