

An Overview of Markov Random Field and Application to Texture Segmentation

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1. What is MRF?

MRF is an extension of Markov Process

- MP (1D sequence of r.v.'s)
unilateral (causal): $p(x_t | x_i, i < t) = p(x_t | x_j, t-m \leq j \leq t-1)$
bilateral (non-causal): $p(x_t | x_i, i \neq t) = p(x_t | x_j, t-m \leq j \leq t+m, j \neq i)$
- MRF ((2D) field of r.v.'s)
 $p(x_{i,j} | x_{k,l}, (k,l) \neq (i,j)) = p(x_{i,j} | x_{k,l}, (k,l) \in \text{some neighborhood of } (i,j))$

2. Notations

(1) Labeling problem: mapping sites to labels

- a) sites: $\mathcal{S} = \{1, \dots, m\}$
- b) labels: $\mathcal{L} = \{l_1, \dots, l_M\}$
- c) labeling: each site is assigned a label, f_i , regarded as a function $f: \mathcal{S} \rightarrow \mathcal{L}$
 - Sites can be regular/irregular, labels can be continuous/discrete. In the case of regular sites, the order of indices can be the raster scan order of $n \times n$ lattice and $m=n^2$. (Regular assumed here on)
 - The "configuration" $f \equiv \{f_1, \dots, f_m\}$ is an instance of labeling of the whole sites. $\mathbb{F} = \mathcal{L}^m$ is the set of all possible configurations.

(2) Neighborhood system & cliques

$\mathcal{N}_I = \{ \text{sites neighboring } I \} = \{ j \in \mathcal{S} \mid \text{dist}(i,j)^2 \leq r \} : r^{\text{th}} \text{ order}$

$\mathcal{C}_k = \{ \{i_1, \dots, i_k\} \mid \text{all sites within are neighbors to every other} \}$

$\mathcal{C} = \cup_k \mathcal{C}_k$

* see fig 1.2 of [1]

3. Model Formulation

(1) MRF

Definition: MRF on \mathcal{S} wrt \mathcal{N} iff

$$\begin{aligned} P(\mathbf{f}) > 0, \forall \mathbf{f} \in \mathbb{F} & \quad (\text{positivity}) \\ P(f_i | \mathbf{f}_{\mathcal{S}-\{i\}}) = P(f_i | \mathbf{f}_{N_i}) & \quad (\text{Markovianity}) \end{aligned}$$

Specifying an MRF can be done either by (local) conditional probability $P(f_i | \mathbf{f}_{N_i})$ or by (global) joint probability $P(\mathbf{f})$

(2) Gibbs Random Field (GRF)

$$p(\mathbf{f}) = \frac{1}{Z} e^{-\frac{1}{T}U(\mathbf{f})}, \text{ partition function } Z = \sum_{\mathbf{f} \in \mathbb{F}} e^{-\frac{1}{T}U(\mathbf{f})}$$

$$U(\mathbf{f}) = \sum_{c \in \mathcal{C}} V_c(\mathbf{f}) \quad : \text{ energy function}$$

$V_c(\mathbf{f})$: potential function – depends on f_i 's in the cliques

Often used expression for $U(\mathbf{f})$ is

$$U(\mathbf{f}) = \sum_{\{i\} \in \mathcal{C}_1} V_1(f_i) + \sum_{\{i,j\} \in \mathcal{C}_2} V_2(f_i, f_j) + \sum_{\{i,j,k\} \in \mathcal{C}_3} V_3(f_i, f_j, f_k) + \dots$$

If we consider only the cliques of size one and two

$$U(\mathbf{f}) = \sum_{i \in \mathcal{S}} V_1(f_i) + \sum_{i \in \mathcal{S}} \sum_{j \in N_i} V_2(f_i, f_j)$$

Note $V_2(f_i, f_j) \neq V_2(f_j, f_i)$ is allowed.

(3) Markov-Gibbs Equivalence

“ F is an MRF wrt \mathcal{N} $\Leftrightarrow F$ is a GRF wrt \mathcal{N} ”

(\Leftarrow) Given GRF $p(\mathbf{f})$, then

$$p(f_i | \mathbf{f}_{\mathcal{S}-\{i\}}) = \frac{p(f_i, \mathbf{f}_{\mathcal{S}-\{i\}})}{p(\mathbf{f}_{\mathcal{S}-\{i\}})} = \frac{p(\mathbf{f})}{\sum_{f'_i \in L} p(f'_i, \mathbf{f}_{\mathcal{S}-\{i\}})} = \frac{e^{-\sum_{c \in \mathcal{A}} V_c(\mathbf{f})}}{\sum_{f'_i \in L} e^{-\sum_{c \in \mathcal{A}} V_c(\mathbf{f}')}} = \frac{p(f_i, \mathbf{f}_{N_i})}{p(\mathbf{f}_{N_i})} = p(f_i | \mathbf{f}_{N_i})$$

where $\mathbf{f}' = \{f'_i, \mathbf{f}_{\mathcal{S}-\{i\}}\}$. This is how we get conditional probabilities from joint probability.

(\Rightarrow) proofs exist (complicated)

(4) Some examples of MRF models

a) auto-logistic model

$$\mathcal{L} = \{0,1\}$$

$$U(f) = \sum_{\{i\} \in \mathcal{C}_1} \alpha_i f_i + \sum_{\{i,j\} \in \mathcal{C}_2} \beta_{ij} f_i f_j, \quad \beta_{ij}: \text{interaction coefficients}$$

If 1st order neighborhood model (4-neighbors) is used this is called the Ising model.

b) auto-normal model (Gaussian MRF, [2])

Assume zero-mean r.v. $y_i \equiv f_i - \mu_i = \sum_{j \in \mathcal{N}_I} \beta_{ij} y_j + e$, where $e \sim N(0, \sigma^2)$. So f_i assumed continuous.

$$\text{MRF representation: } P(f_i | f_{\mathcal{N}_i}) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{1}{2\sigma^2}(y_i - \sum_{j \in \mathcal{N}_i} \beta_{ij} y_j)^2}$$

$$\text{Gibbs representation: } V_1(f_i) = \frac{y_i^2}{2\sigma^2}, \quad V_2(f_i) = \frac{-\beta_{ij} y_i y_j}{2\sigma^2}$$

c) multi-level logistic model (MLL)

$\mathcal{L} = \{0, \dots, M\}$. Considering clique size up to two (“pair-wise MLL”),

$$V_1(f_i) = \alpha_{f_i} \text{ (depends on label)}$$

$$V_2(f_i) = \begin{cases} \beta_c, & f_i = f_j \\ -\beta_c, & f_i \neq f_j \end{cases}$$

Note V_2 depends on the clique type $c \in \{1, 2, 3, 4\}$. If $\beta_1 = \beta_2 = \beta_3 = \beta_4$ i.e., isotropic, MLL produces blob-like regions and is used for modeling regions with same (discrete) label.

4. Problem Formulation: MAP-MRF labeling

- Problem: Given an MRF and observed data \mathbf{d} , find an optimal labeling solution \mathbf{f} . Parameters $\boldsymbol{\theta}$ for the MRF may not be given.
- For the optimality criterion, MAP (maximum *a posteriori*) is often used:

$$\begin{aligned}\mathbf{f}^* &= \arg \max_{\mathbf{f} \in \mathbb{F}} P(\mathbf{f} | \mathbf{d}) \\ &= \arg \max_{\mathbf{f} \in \mathbb{F}} P(\mathbf{d} | \mathbf{f}) P(\mathbf{f}) \\ &= \arg \min_{\mathbf{f} \in \mathbb{F}} \{U(\mathbf{d} | \mathbf{f}) + U(\mathbf{f})\}\end{aligned}$$

(1) MRF Parameter estimation

a) Maximum Likelihood

$$\arg \max_{\mathbf{f}} \left\{ p(\mathbf{f} | \boldsymbol{\theta}) = \frac{1}{Z(\boldsymbol{\theta})} e^{-U(\mathbf{f} | \boldsymbol{\theta})} \right\}$$

Intractable in general since $Z(\boldsymbol{\theta})$ is hard to evaluate and depends on $\boldsymbol{\theta}$.

b) **Pseudo Likelihood:** Assume some independence. Use $PL(\mathbf{f} | \boldsymbol{\theta}) = \prod_i P(f_i | \mathbf{f}_{N_i}, \boldsymbol{\theta})$

c) **Coding Method:** Partition \mathcal{S} into disjoint sets $\mathcal{S}^{(k)}$. Within each $\mathcal{S}^{(k)}$ PL is the true likelihood.

d) Least Squares Method

Using potential function representation and estimated probability, solve for parameters.

$$P(f_i | \mathbf{f}_{N_i}) = \frac{P(f_i, \mathbf{f}_{N_i})}{P(\mathbf{f}_{N_i})} = \frac{e^{-U_i(f_i, \mathbf{f}_{N_i}, \boldsymbol{\theta})}}{\sum_{f_i \in \mathcal{L}} e^{-U_i(f_i, \mathbf{f}_{N_i}, \boldsymbol{\theta})}}$$

$P(f_i | \mathbf{f}_{N_i})$ can be estimated using histogram method. Take log, becomes linear in $\boldsymbol{\theta}$, use all i 's to form over determined linear system, solve LS solution.

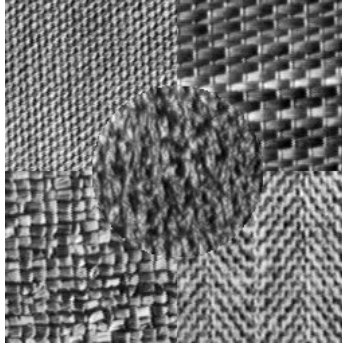
(2) Optimization

Local optimization: Iterated Conditional Modes, Relaxation Labeling, Dynamic Programming, ...

Global optimization: Simulated Annealing, Mean Field Annealing, Graduated Non-Convexity, ...

5. Application: Texture Segmentation [3,4]

(1) Problem

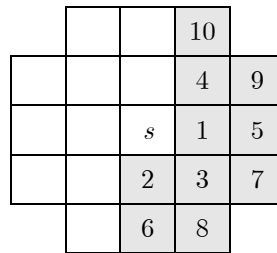


(2) Model

Two different MRF were used. A 4th order GMRF is used as the individual texture field and a simple 2nd order pair-wise MRF is used for the texture label field.

Texture field

For each texture type, an image block (64×64 pixels) is fitted to a 4th order GMRF model. The zero-mean (all images are assumed to be zero-mean) texture image region, $\{y(s) \mid s \in \Omega\}$, $\Omega = \{s = (i, j) \mid 1 \leq i, j \leq M\}$ is obtained by subtracting from each pixel the average of the local (7×7) neighborhood. The 4th order neighborhood is defined by the following



s denotes the site where the neighborhood is defined. The shaded region denotes the asymmetrical neighbor set N_s . The estimates of the parameters are obtained by the least squares method

$$\mathbf{\theta}^* = [\sum_{s \in \Omega} \mathbf{q}(s) \mathbf{q}(s)^T]^{-1} (\sum_{s \in \Omega} \mathbf{q}(s) y(s)), \quad \mathbf{q}(s) = \text{col} [y(s+r) + y(s-r), r \in N_s]$$

$$\mathbf{v}^* = 1/M^2 \sum_{s \in \Omega} (y(s) - \mathbf{\theta}^{*T} \mathbf{q}(s))^2$$

Ω is assumed to be wrapped around in a toroidal manner.

Texture label field

The label value can have $\{1,2,3,4,5\}$. The following model (energy function) is used

$$U(L(s) | L(s+r), r \in N_s) = -\beta \sum_{r \in N_s} \delta(L(s) - L(s+r))$$

where N_s is the 2nd order neighborhood (8-neighbor) and $\delta(\cdot)$ is the Kronecker delta. β is the parameter indicating the degree of clustering.

(3) Segmentation algorithm

The MRF labeling problem posed as a MAP (maximum *a posteriori*) problem: Find L that maximizes

$$P(L | \mathbf{y}) \propto P(\mathbf{y} | L)P(L).$$

The ICM method is used for the optimization. The main step of ICM is to maximize the (local) conditional posterior probability which satisfies

$$P(L(s) | L(s+r), y(s), r \in N_{L_s}) \propto P(y(s) | L(s)) P(L(s) | L(s+r), r \in N_{L_s})$$

for each s . Here, $y(s)$ is assumed to be independent of $L(s+r)$, $r \in N_L$. Note that for each update, the only unknown is $L(s)$ – everything else is given. $P(y(s)|L(s))$ is actually $P(y(s)|L(s), y(s+r), r \in N_{y_s})$. The probabilities on the right hand side are given by

$$P(y(s) | L(s)) = (1/(2\pi v_l)^{1/2}) \exp[\{ y_s - \sum_{r \in N_{y_s} \cup N_{y_s}} \theta_l(r) y(s+r) \}^2 / 2v_l]$$

$$P(L(s) | L(s+r), r \in N_{L_s}) = \exp(\beta \sum_{r \in N_{L_s}} \delta(L(s) - L(s+r))) / Z$$

where Z is a normalizing constant, and subscript l denotes a parameter dependent of the label l . The algorithm is simple: (i) Initialize \mathbf{y} with some values. (ii) For each s in the image, update $L(s)$ according to the above step (iii). Repeat step (ii) for max iteration.

Notes on ICM:

- ICM can be used when the unknown labeling is discrete.
- Initial labeling is usually assigned by the maximum likelihood values.
- Convergence is guaranteed to a *local* minimum.
- The final result tends to be highly dependent on the initial labeling.

References

- [1] S. Z. Li, “Markov Random Field Modeling in Image Analysis”, Springer, 2001.
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- [3] B. S. Manjunath, T. Simchony, and R. Chellappa. “Stochastic and Deterministic Networks for Texture Segmentation”, *IEEE Transactions on Acoustics, Speech, and Signal Processing*, ASSP-38:1039-1049, June 1990.
- [4] R. C. Dubes and A. K. Jain. “Random Field Models in Image Analysis”, *Journal of Applied Statistics*, 16:131-164, 1989.