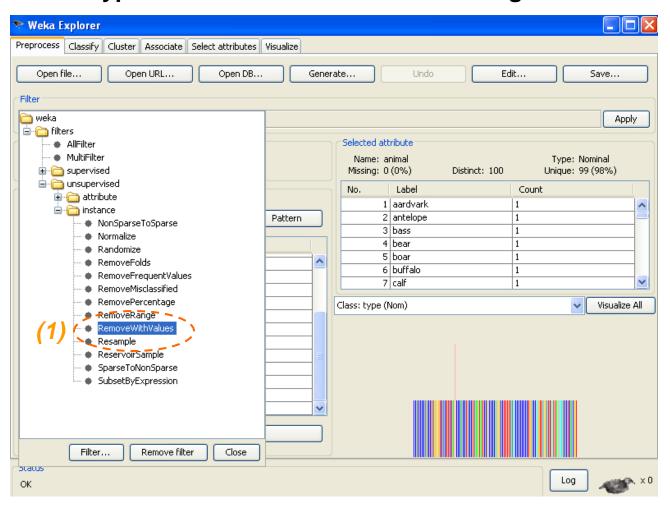
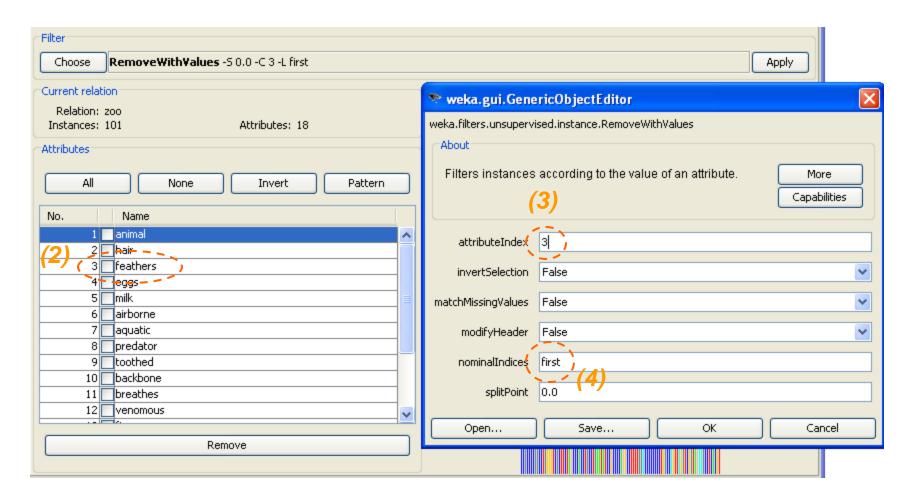
Q1: For each of the attributes feathers, predators, tail, and domestic, report on the types and numbers of animals having the attribute true.



step1: choose the RemoveWithValues filter

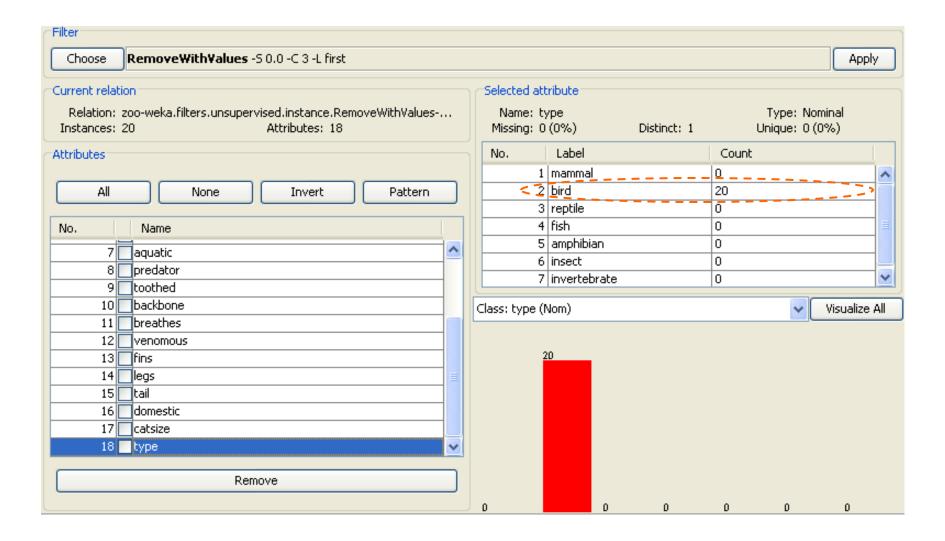


step2: check out which attribute you want to filter

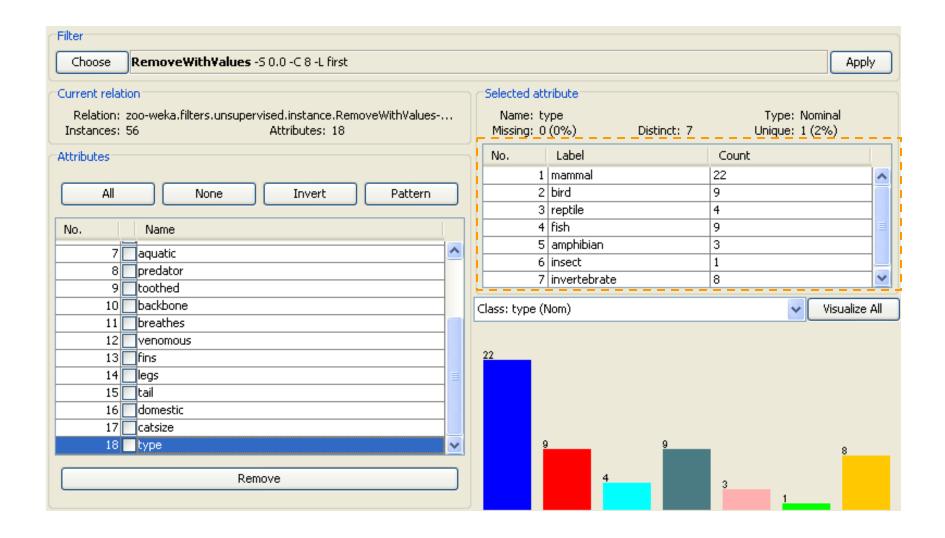
step3: the index of feather is 3 so attributeIndex is set to 3

step4: the feather attribute has two values:1 (False) and 2 (True); to keep the instances with true value, we set nominalindices to first (False)

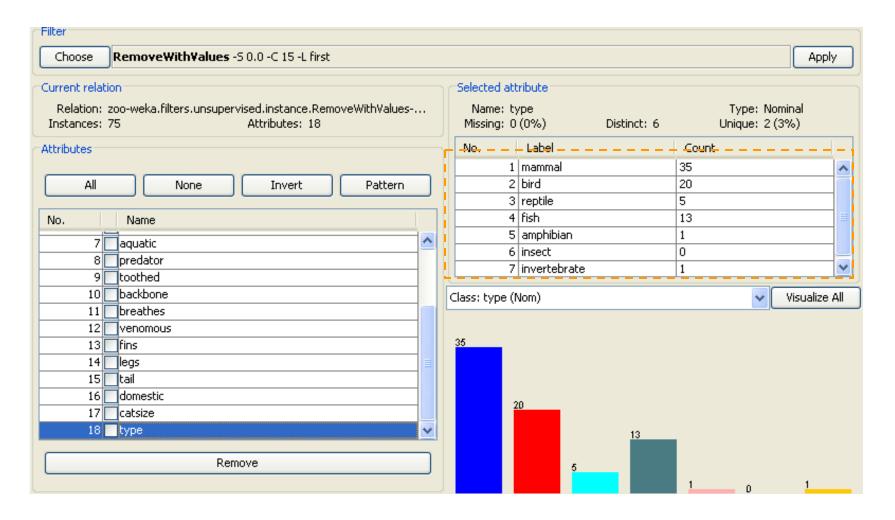
(1) Feather:



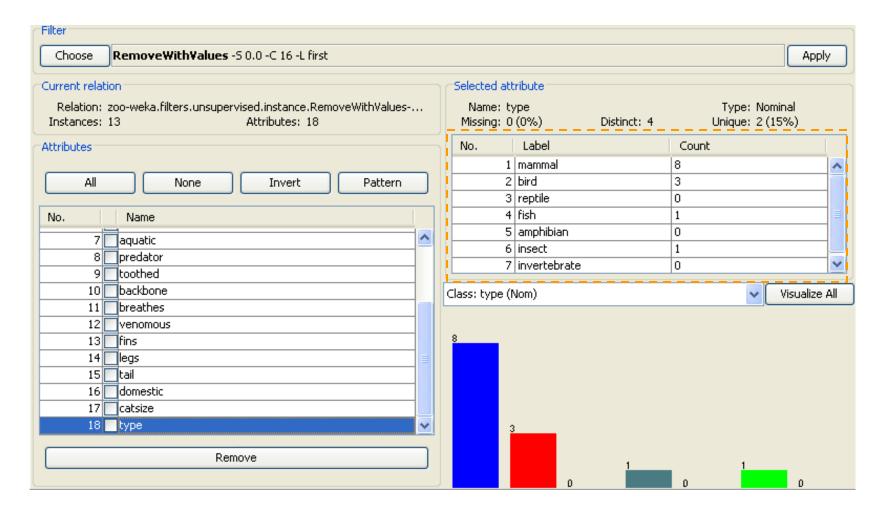
(2) Predators:



(3) Tail:



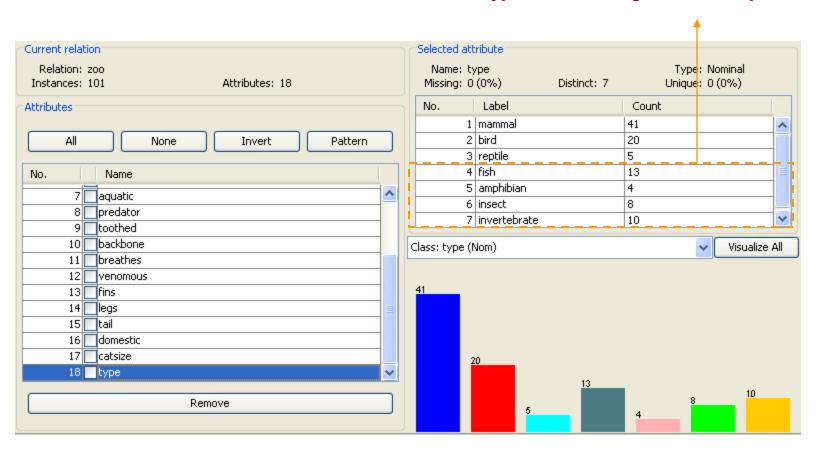
(4) Domestic:

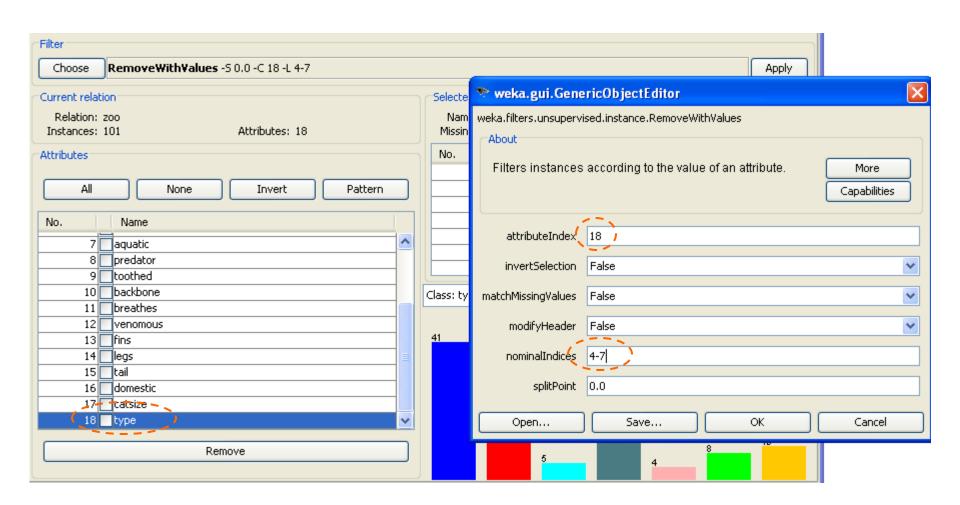


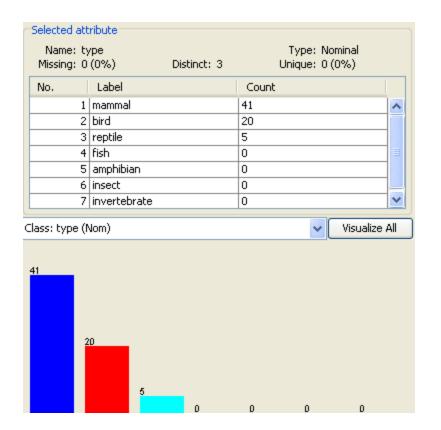
Q2:

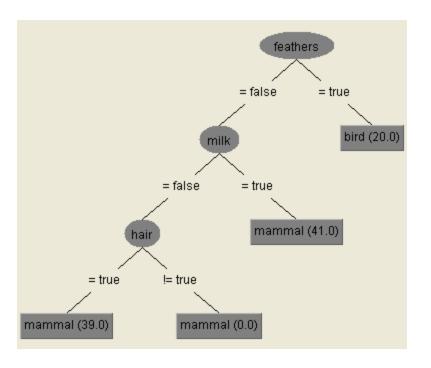
Remove instances whose "type" attribute is larger than or equal to 4. Use the classifier J48graft to derive the corresponding decision tree. Draw the corresponding tree.

type attribute larger than or equal to 4





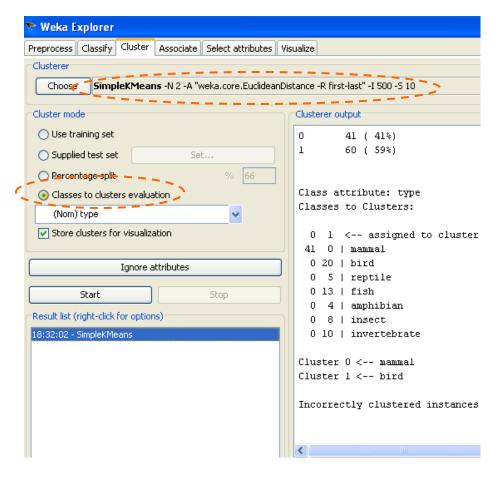




Q3:
Use the rules classifier PART to derive the rules on the zoo dataset.
List the rules obtained.

```
PART decision list
feathers = false AND
milk = true: mammal (41.0)
feathers = true: bird (20.0)
backbone = false AND
airborne = false AND
predator = true: invertebrate (8.0)
backbone = false AND
legs > 2: insect (8.0)
fins = true: fish (13.0)
backbone = true AND
tail = true: reptile (6.0/1.0)
aquatic = true: amphibian (3.0)
: invertebrate (2.0)
Number of Rules :
```

Q4: Remove the "type" attribute from the dataset and run the default clustering algorithm SimpleKMeans. How many clusters do you obtain? Can you relate these clusters to the initial class values



	Cluster 0	Cluster 1
mammal	41	0
bird	0	20
reptile	0	5
fish	0	13
amphibian	0	4
insect	0	8
invertebrate	0	10