

Data Mining

Practical Machine Learning Tools and Techniques

Slides for Section 4.2

Introduction to Statistical Techniques and Bayesian Networks

A Little Probability - 1

- Random event E is an event with a degree of uncertainty. Probability of E mathematical concept ~ can be approximated with fraction of times when E occurs – always between 0 and 1.
- Sample space = set of all elementary events – Probability of one of these events occurring is equal to 1. Event is a subset of the sample space.
- Probability of the union of disjoint events is equal to the sum of their probabilities.
- Random variable X – function on sample space; can either be discrete or continuous.

A Little Probability - 2

- Conditional Probability – $P[A | B]$ can be approximated by the fraction of cases when B is true for which A is also true (discrete case)
$$P[A | B] = P[AB] / P[B]$$
- Events A and B are independent if $P[A | B] = P[A]$ or $P[AB] = P[A]P[B]$ assuming $P[B]$ is non-zero.
- Distribution – discrete case
 - ♦ Probability mass function: $X = P[X=x]$
 - ♦ Joint distribution $P[X=x, Y=y, \dots, Z=z]$ with multiple random variables X, Y, ..., Z = probability of event $\{X=x, Y=y, \dots, Z=z\}$.

Statistical modeling

- “Opposite” of 1R: use all the attributes
- Two assumptions: Attributes are
 - ♦ *equally important*
 - ♦ *statistically independent* (given the class value)
 - I.e., knowing the value of one attribute says nothing about the value of another (if the class is known)
- Independence assumption may not be correct!
- But ... this scheme works well in practice



Probabilities for weather data

Outlook			Temperature			Humidity			Windy			Play	
Yes No			Yes No			Yes No			Yes No			Yes	No
Sunny	2	3	Hot	2	2	High	3	4	False	6	2	9	5
Overcast	4	0	Mild	4	2	Normal	6	1	True	3	3		
Rainy	3	2	Cool	3	1								
Sunny	2/9	3/5	Hot	2/9	2/5	High	3/9	4/5	False	6/9	2/5	9/14	5/14
Overcast	4/9	0/5	Mild	4/9	2/5	Normal	6/9	1/5	True	3/9	3/5	14/14	14/14
Rainy	3/9	2/5	Cool	3/9	1/5								

Outlook	Temp	Humidity	Windy	Play
Sunny	Hot	High	False	No
Sunny	Hot	High	True	No
Overcast	Hot	High	False	Yes
Rainy	Mild	High	False	Yes
Rainy	Cool	Normal	False	Yes
Rainy	Cool	Normal	True	No
Overcast	Cool	Normal	True	Yes
Sunny	Mild	High	False	No
Sunny	Cool	Normal	False	Yes
Rainy	Mild	Normal	False	Yes
Sunny	Mild	Normal	True	Yes
Overcast	Mild	High	True	Yes
Overcast	Hot	Normal	False	Yes
Rainy	Mild	High	True	No



Probabilities for weather data

Outlook			Temperature			Humidity			Windy			Play	
Yes No			Yes No			Yes No			Yes No			Yes	No
Sunny	2	3	Hot	2	2	High	3	4	False	6	2	9	5
Overcast	4	0	Mild	4	2	Normal	6	1	True	3	3		
Rainy	3	2	Cool	3	1								
Sunny	2/9	3/5	Hot	2/9	2/5	High	3/9	4/5	False	6/9	2/5	9/14	5/14
Overcast	4/9	0/5	Mild	4/9	2/5	Normal	6/9	1/5	True	3/9	3/5	14/14	14/14
Rainy	3/9	2/5	Cool	3/9	1/5								

• A new day:

Outlook	Temp.	Humidity	Windy	Play
Sunny	Cool	High	True	?

Likelihood of the two classes

For "yes" = 2/9 × 3/9 × 3/9 × 3/9 × 9/14 = 0.0053

For "no" = 3/5 × 1/5 × 4/5 × 3/5 × 5/14 = 0.0206

Conversion into a probability by normalization:

P("yes") = 0.0053 / (0.0053 + 0.0206) = 0.205

P("no") = 0.0206 / (0.0053 + 0.0206) = 0.795



Bayes's rule

•Probability of event *H* given evidence *E*:

$$Pr[H|E] = \frac{Pr[E|H]Pr[H]}{Pr[E]}$$

•*A priori* probability of *H* : $Pr[H]$

• Probability of event *before* evidence is seen

•*A posteriori* probability of *H* : $Pr[H|E]$

• Probability of event *after* evidence is seen



Naïve Bayes for classification

- Classification learning: what's the probability of the class given an instance?
 - Evidence *E* = instance
 - Event *H* = class value for instance
- Naïve assumption: evidence splits into parts (i.e. attributes) that are *independent*

$$Pr[H|E] = \frac{Pr[E_1|H]Pr[E_2|H]...Pr[E_n|H]Pr[H]}{Pr[E]}$$



Weather data example

Outlook	Temp.	Humidity	Windy	Play
Sunny	Cool	High	True	?

← **Evidence E**

Probability of class “yes”

$$\begin{aligned}
 Pr[yes|E] &= Pr[Outlook = Sunny|yes] \\
 &\quad \times Pr[Temperature = Cool|yes] \\
 &\quad \times Pr[Humidity = High|yes] \\
 &\quad \times Pr[Windy = True|yes] \\
 &\quad \times \frac{Pr[yes]}{Pr[E]} \\
 &= \frac{\frac{2}{9} \times \frac{3}{9} \times \frac{3}{9} \times \frac{3}{9} \times \frac{9}{14}}{Pr[E]}
 \end{aligned}$$



The “zero-frequency problem”

- What if an attribute value doesn’t occur with every class value?
(e.g. “Humidity = high” for class “yes”)
 - Probability will be zero! $Pr[Humidity = High|yes] = 0$
 - A *posteriori* probability will also be zero! $Pr[yes|E] = 0$
(No matter how likely the other values are!)
- Remedy: add 1 to the count for every attribute value-class combination (*Laplace estimator*)
- Result: probabilities will never be zero!
(also: stabilizes probability estimates)



Modified probability estimates

- In some cases adding a constant different from 1 might be more appropriate
- Example: attribute *outlook* for class *yes*

$$\frac{2 + \mu/3}{9 + \mu}$$

Sunny

$$\frac{4 + \mu/3}{9 + \mu}$$

Overcast

$$\frac{3 + \mu/3}{9 + \mu}$$

Rainy

- Weights don’t need to be equal
(but they must sum to 1)

$$\frac{2 + \mu p_1}{9 + \mu}$$

$$\frac{4 + \mu p_2}{9 + \mu}$$

$$\frac{3 + \mu p_3}{9 + \mu}$$



Missing values

- Training: instance is not included in frequency count for attribute value-class combination
- Classification: attribute will be omitted from calculation
- Example:

Outlook	Temp.	Humidity	Windy	Play
?	Cool	High	True	?

Likelihood of “yes” = $3/9 \times 3/9 \times 3/9 \times 9/14 = 0.0238$

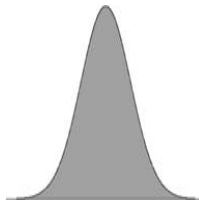
Likelihood of “no” = $1/5 \times 4/5 \times 3/5 \times 5/14 = 0.0343$

$P(\text{“yes”}) = 0.0238 / (0.0238 + 0.0343) = 41\%$

$P(\text{“no”}) = 0.0343 / (0.0238 + 0.0343) = 59\%$

Numeric attributes

- Usual assumption: attributes have a *normal* or *Gaussian* probability distribution (given the class)
- The *probability density function* for the normal distribution is defined by two parameters:



- *Sample mean* $\mu = \frac{1}{n} \sum_{i=1}^n x_i$

- *Standard deviation* $\sigma = \sqrt{\frac{1}{n-1} \sum_{i=1}^n (x_i - \mu)^2}$

- Then the density function $f(x)$ is

$$f(x) = \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$

Statistics for weather data

Outlook			Temperature		Humidity		Windy			Play	
<i>Yes No</i>			<i>Yes No</i>		<i>Yes No</i>		<i>Yes No</i>			<i>Yes No</i>	
Sunny	2	3	64, 68,	65,71,	65, 70,	70, 85,	False	6	2	9	5
Overcast	4	0	69, 70,	72,80,	70, 75,	90, 91,	True	3	3		
Rainy	3	2	72, ...	85, ...	80, ...	95, ...					
Sunny	2/9	3/5	$\mu = 73$	$\mu = 75$	$\mu = 79$	$\mu = 86$	False	6/9	2/5	9/	5/
Overcast	4/9	0/5	$\sigma = 6.2$	$\sigma = 7.9$	$\sigma = 10.2$	$\sigma = 9.7$	True	3/9	3/5	14	14
Rainy	3/9	2/5									

- Example density value:

$$f(\text{temperature}=66|\text{yes}) = \frac{1}{\sqrt{2\pi}6.2} e^{-\frac{(66-73)^2}{2 \cdot 6.2^2}} = 0.0340$$

Classifying a new day

- A new day:

Outlook	Temp.	Humidity	Windy	Play
Sunny	66	90	true	?

Likelihood of "yes" = $2/9 \times 0.0340 \times 0.0221 \times 3/9 \times 9/14 = 0.000036$

Likelihood of "no" = $3/5 \times 0.0221 \times 0.0381 \times 3/5 \times 5/14 = 0.000108$

$P(\text{"yes"}) = 0.000036 / (0.000036 + 0.000108) = 25\%$

$P(\text{"no"}) = 0.000108 / (0.000036 + 0.000108) = 75\%$

- Missing values during training are not included in calculation of mean and standard deviation

Probability densities

- Relationship between probability and density:

$$Pr[c - \frac{\epsilon}{2} < x < c + \frac{\epsilon}{2}] \approx \epsilon \times f(c)$$

- But: this doesn't change calculation of *a posteriori* probabilities because ϵ cancels out
- Exact relationship:

$$Pr[a \leq x \leq b] = \int_a^b f(t) dt$$



Multinomial naïve Bayes I

- Version of naïve Bayes used for document classification using *bag of words* model
- n_1, n_2, \dots, n_k : number of times word i occurs in document
- P_1, P_2, \dots, P_k : probability of obtaining word i when sampling from documents in class H
- Probability of observing document E given class H (based on *multinomial distribution*):

$$Pr[E|H] \approx N! \times \prod_{i=1}^k \frac{P_i^{n_i}}{n_i!}$$

- Ignores probability of generating a document of the right length (prob. assumed constant for each class)



Multinomial naïve Bayes II

- Suppose dictionary has two words, *yellow* and *blue*
- Suppose $Pr[\text{yellow} | H] = 75\%$ and $Pr[\text{blue} | H] = 25\%$
- Suppose E is the document “*blue yellow blue*”
- Probability of observing document:

$$Pr[(\text{blue yellow blue})|H] \approx 3! \times \frac{0.75^1}{1!} \times \frac{0.25^2}{2!} = \frac{9}{64} \approx 0.14$$

Suppose there is another class H' that has $Pr[\text{yellow} | H'] = 10\%$ and $Pr[\text{yellow} | H'] = 90\%$:

$$Pr[(\text{blue yellow blue})|H'] \approx 3! \times \frac{0.1^1}{1!} \times \frac{0.9^2}{2!} = 0.24$$

- Need to take prior probability of class into account to make final classification
- Factorials don't actually need to be computed
- Underflows can be prevented by using logarithms



Naïve Bayes: discussion

- Naïve Bayes works surprisingly well (even if independence assumption is clearly violated)
- Why? Because classification doesn't require accurate probability estimates *as long as maximum probability is assigned to correct class*
- However: adding too many redundant attributes will cause problems (e.g. identical attributes)
- Note also: many numeric attributes are not normally distributed (\rightarrow *kernel density estimators*)