

Abstract

The bio-inspired, asynchronous event-based **Dynamic Vision Sensor (DVS)** records temporal changes in the luminance of the scene at **high temporal resolution**. Since events are only triggered at significant luminance changes, most events occur at the boundary of objects. The detection of these contours is an essential step for further interpretation of the scene. This work presents an approach to learn the location of contours and their border ownership using **Structured Random Forests (SRFs)** on event-based features that encode motion, timing, texture, and spatial orientations. The classifier integrates information over time by utilizing the classification results previously computed. Experimental results demonstrate good performance in **boundary detection, border ownership** and **segmentation**.

What is a Dynamic Vision Sensor (DVS)?

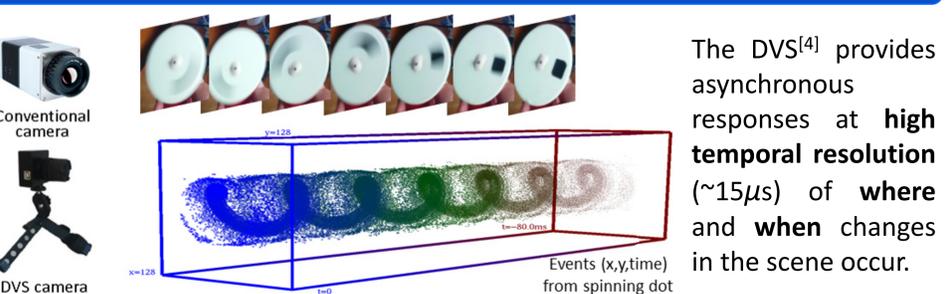
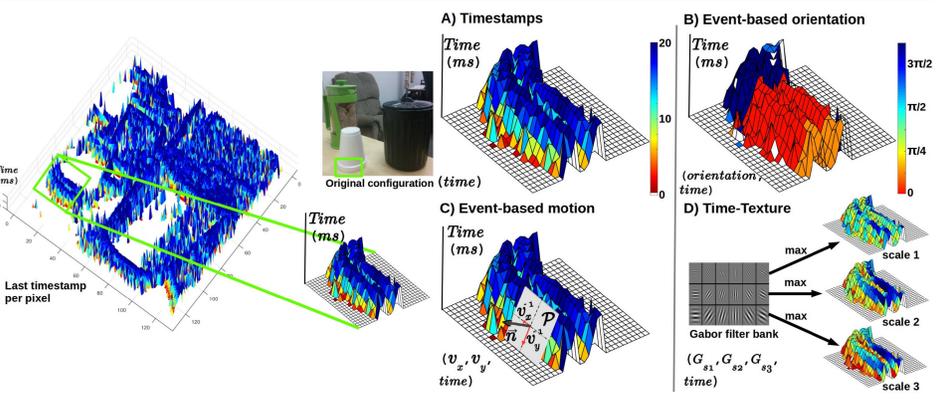


Image motion estimation and **detection of object boundaries** are considered two chicken-and-egg problems. Thus, locating object contours in early stages facilitates further processing such as dense image motion, segmentation, or recognition.

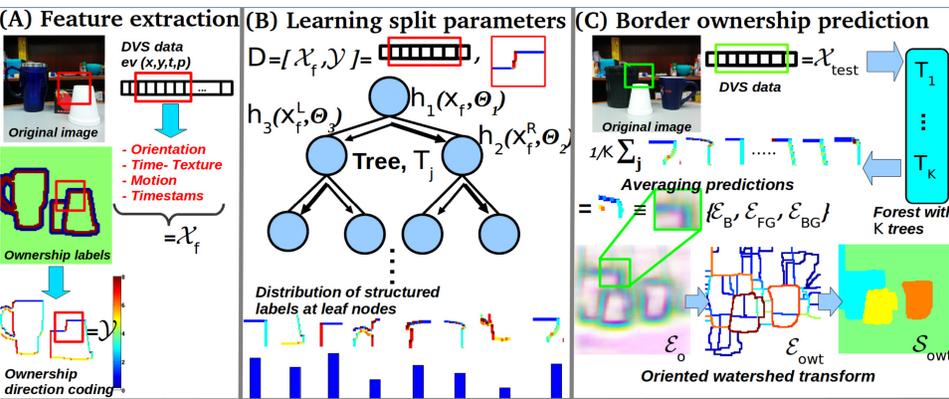
Extraction of event-based features



Motivations:
Event-based motion encodes relative depth information and allows us to detect occlusion boundaries.
Temporal data provides information for tracking contours.
Orientation is extensively used in boundary detection and ownership^[2].
Time texture helps mainly separating foreground and background textures from contours.

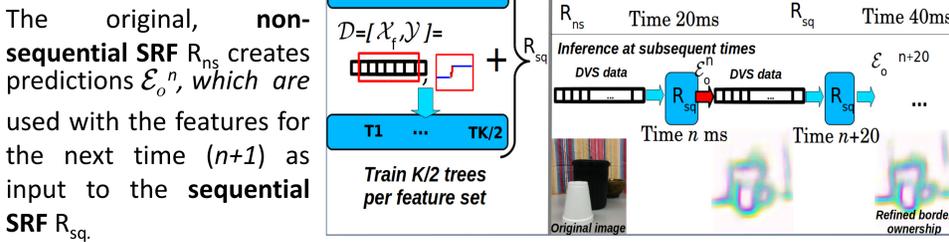
Border ownership assignment via SRF

The SRF is trained for **border ownership assignment** using event-based features from random (16x16) patches. **(A)** Given the training data D , we learn an optimal splitting threshold θ_j , associated with a binary split function h_i at every split node. **(B)** The leaves at each tree T_j encode a distribution of the ownership orientation which we use during inference. Averaging the responses over all K trees produces the final boundary and ownership prediction: $\mathcal{E}_o = \{\mathcal{E}_B, \mathcal{E}_{FG}, \mathcal{E}_{BG}\}$. We then obtain \mathcal{E}_{owt} by applying a watershed transformation over \mathcal{E}_B to construct an initial segmentation S_{owt} . **(C)**



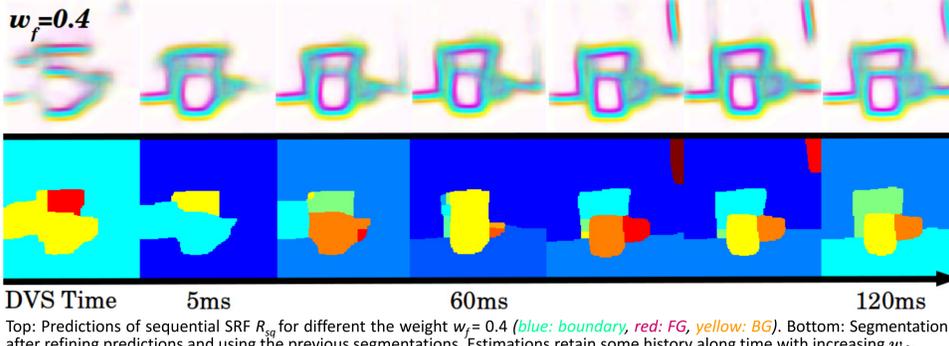
Refinement and event-based segmentation

We **augment** in **(D-E)** the event-based features with the predictions computed for the *previous time interval*. **(D)** Sequential SRF, R_{sq} , $D = \{\mathcal{X}_f, \mathcal{E}_o, \mathcal{Y}\}$. **(E)** Sequential inference, \mathcal{E}_o^{n+20} . **Refined border ownership**.



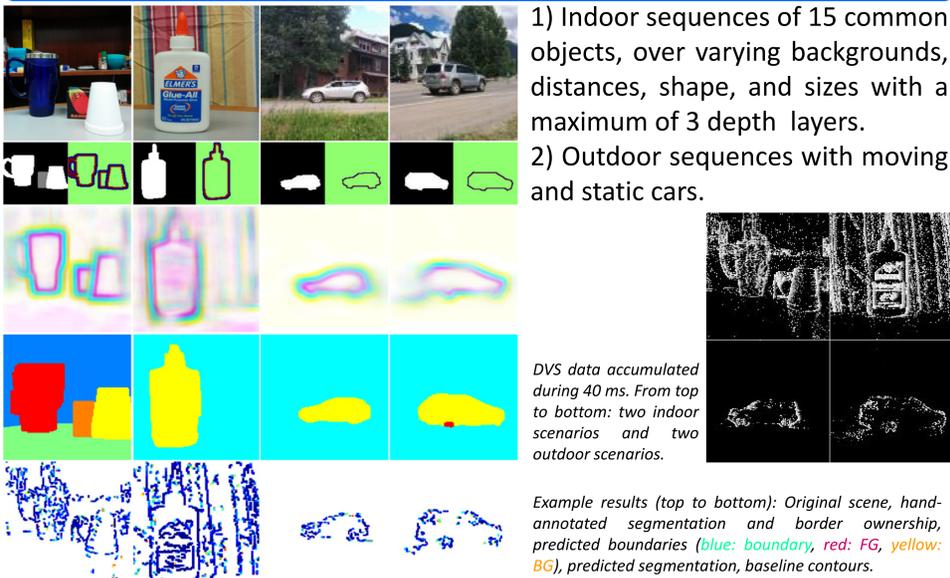
Refined segmentation

- 1) **Initial segmentation** S_{owt} estimated from the predictions \mathcal{E}_o of the SRF.
- 2) Segments are refined by enforcing **motion coherence** between them.



Top: Predictions of sequential SRF R_{sq} for different the weight $w_f = 0.4$ (blue: boundary, red: FG, yellow: BG). Bottom: Segmentation after refining predictions and using the previous segmentations. Estimations retain some history along time with increasing w_f .

Experiments

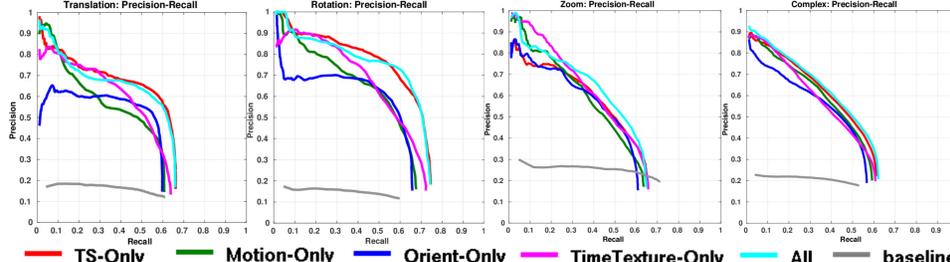


Feature ablations	Rotation	Translation	Zoom	Complex	NewObj-NewBG	Cars
Timestamp Only	0.394, 0.641, 0.517	0.308, 0.591 , 0.449	0.239, 0.498, 0.368	0.331, 0.569, 0.450	0.255, 0.473, 0.364	0.343, 0.517, 0.430
Motion Only	0.307, 0.558, 0.433	0.271, 0.492, 0.381	0.251, 0.475, 0.363	0.278, 0.522, 0.400	0.217 , 0.429, 0.323	0.337, 0.510, 0.423
Orientation Only	0.321, 0.570, 0.445	0.323 , 0.536, 0.429	0.243, 0.494, 0.368	0.311, 0.525, 0.418	0.232, 0.434, 0.333	0.286, 0.463, 0.375
Time-Texture Only	0.268, 0.552, 0.410	0.197, 0.512, 0.354	0.223, 0.492, 0.358	0.248, 0.472, 0.360	0.193, 0.409, 0.301	0.278, 0.426, 0.352
All features	0.373, 0.661 , 0.517	0.313, 0.578, 0.445	0.268 , 0.523 , 0.395	0.340 , 0.585 , 0.463	0.255 , 0.478 , 0.366	0.344 , 0.519 , 0.431
Baseline	-0.218, -	-0.237, -	-0.344, -	-0.273, -	-0.257, -	-0.240, -

Example results (top to bottom): Original scene, hand-annotated segmentation and border ownership, predicted boundaries (blue: boundary, red: FG, yellow: BG), predicted segmentation, baseline contours.

Top: For each feature ablation we report $\{F_{own}, ODS, F_c\}$. For boundaries, we report the maximal F-score (ODS) [5] and for ownership the F-score F_{own} for predictions not further than 0.4% of the image diagonal to the groundtruth [3]. Finally, F_c measures the average of boundary and ownership.

Left: Segmentation accuracy comparing the segmentation S_{owt} and the refined segmentation including motion information S_M . The metrics reported are GT-Cover (ODS), Random Index (RI), and Variation Information (VI) [1].



Future work: select features according to the **predominant global motion** and use specific SRF classifiers tuned for the predicted motion.

Conclusions

- First approach for locating border contours and assigning border ownership for event-based data.
- The method will be used in future work to develop a complete motion segmentation using as input DVS streams together with classical images (provided by new experimental cameras).

Acknowledgments

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Code & data: www.umiacs.umd.edu/research/POETICON/DVSContours

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