Computing Small Hitting Sets for Convex Ranges.

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November 5, 2012

Abstract

Let S be a set of n given points in \mathbb{R}^2 . If A is a convex subset of \mathbb{R}^2 its "size" is defined as $|A \cap S|$, the number of points of S it contains. We describe an $O(n(\log n)^4)$ algorithm to find points $z_1 \neq z_2$, at least one of which must meet any convex set of size greater than 4n/7; z_1 and z_2 comprise a hitting set of size two for such convex ranges. This algorithm can then be used to construct (i) three points, one of which must meet any convex set of size > 8n/15; (ii) four points, one of which must meet any convex set of size > 16n/31; (iii) five points, one of which must meet any convex set of size > 16n/31; (iii) five points, one of which must meet any convex set of size > 20n/41.

Let S be a set of n given points in general position in \mathbb{R}^2 . If A is a convex subset of \mathbb{R}^2 , its "size" is defined to be $|A \cap S|$, the number of points of S that it contains. The (Tukey) depth of a point $z \in \mathbb{R}^2$ is defined as the minimum (over all halfspaces h containing z) of $|S \cap h|$, the size of the smallest halfspace containing z. It is familiar that there always exists a point $z \in \mathbb{R}^2$ (z not necessarily in S) with depth $d(z) \ge n/3$. Such a point is called a *centerpoint* for S. The constant c = 1/3 is best-possible: for every c > 1/3 there are sets S with respect to which NO point has depth cn. The interesting algorithm of Jadhav and Mukhopadhyay [2] computes a centerpoint in linear time.

Alternatively, if z is a centerpoint for S, every convex set of size > 2n/3 MUST contain z. A centerpoint may thus be said to "hit" all convex subsets of R^2 with more than 2/3 of the points of S. For this reason, centerpoint z is called a *hitting-set (of size 1)* for convex sets of size > 2n/3. Mustafa and Ray [4], following related work of Aronov et. al. [1], studied the possibilities for hitting sets with more than one point, a natural extension of the notion of centerpoint. They showed that given $S \subseteq R^2$ there are points $z_1 \neq z_2$ (not necessarily in S) such that every convex set of size > 4n/7 must meet at least one of them. In addition they showed the constant 4/7 to be best possible for hitting sets of size 2: for every c < 4/7 there are sets S for which, whatever pair $x \neq y$ be chosen, there is a convex subset containing > cn points of S, but containing *neither* x nor y). In [1] it had been shown that the optimal constant c was in the interval [5/9, 5/8].

Let $c_k \in (0, 1)$ be the smallest constant for which, given any set S of n points in \mathbb{R}^2 , there are distinct points z_1, \ldots, z_k , at least one of which must meet any convex set of size $> c_k n$. We know $c_1 = 2/3$ and $c_2 = 4/7$. Mustafa and Ray were able to show that $c_3 \in (5/11, 8/15]$, that $c_4 \leq 16/31$ and that $c_5 \leq 20/41$.

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Here we address some algorithmic questions about *finding* small hitting sets. The details are contained in the following statement, and its proof.

Theorem 1 Let S be a set of n given points in general position in \mathbb{R}^2 and take $c_2 = 4/7$. Then in $O(n(\log n)^4)$, distinct points z_1, z_2 may be found so that if A is a convex set of size $> c_2n$, at least one of these points is in A.

Consider the set \mathcal{R} of all convex subsets of size $> c_2 n$. For each pair $A \neq B$ in \mathcal{R} consider $A \cap B$. Note that $|A \cap B| > n/7$, so there is a point $p_{A,B} = (u, v) \in A \cap B$ of minimal y-coordinate. The existence proof in [4] showed that z_1 may be taken as such a point, but one for a pair A', B'where $p_{A',B'} = (u,v)$ has v as large as possible (a point in the intersection of two ranges whose lowest point is highest). They also showed that z_2 may then be taken as the (usual) centerpoint for $S \setminus (A' \cap B')$ and everything works out.

Let p = (u, v) be the lowest point in $A' \cap B'$ - the intersection of two ranges, each of size at least c_2n - where v is as large as possible (its a highest lowest point). The proof of the theorem relies on understanding what such a point looks like in the line arrangement dual to S. We combine this with tools introduced by Matoušek [3] to compute z_1 in the stated complexity. Once we have z_1 , z_2 - the centerpoint of $S \setminus (A' \cap B')$ - can be found in linear time.

It is easy now to show

Corollary 1 As in Theorem 1, in $O(n(\log n)^4)$ we can find (i) distinct points z_1, z_2, z_3 , one of which must meet any convex set of size > 8n/15; (ii) points z'_1, z'_2, z'_3, z'_4 , one of which must meet any convex set of size > 16n/31; (iii) points $z''_1, z''_2, z''_3, z''_4$, one of which must meet any convex set of size > 20n/41.

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